

Introduction

Written using only the documented Windows API CoolEdit provides history lists and filename completion for all standard Windows edit controls. The File|Run Dialogs in Program Manager and File Manager, for example, now have a history list of recently used commands as do many other dialogs in most applications.

CoolEdit maintains a separate history for every edit box and you can configure individual boxes to take maximum advantage of the features available, you can even disable CoolEdit for particular boxes. CoolEdit also provides intelligent filename completion on local and network drives.

Release Notes

This version (0.99d) of CoolEdit fixes a number of bugs present in previous versions and includes a few new features.

Installing CoolEdit

Upgrading a previous version of CoolEdit

If you've already have installed a previous version of CoolEdit I suggest you make a backup copy of the COOLEEDIT.INI file in your Windows directory. Then just overwrite the existing copies of COOLEEDIT.EXE and COOLEEDIT.HLP. CoolEdit should update your existing COOLEEDIT.INI to the format required for this version of the program.

Manual installation

Create a \cooledit directory on your hard disk
Copy cooledit.exe and cooledit.hlp into the directory
Add cooledit.exe to your Startup Group

After you've installed CoolEdit I suggest you print and read the Quick Start Topic in the help file.

Version History

New in Version .99d

Automatic creation/updating of COOLEEDIT.INI

CoolEdit now creates an INI file if it can't find one and updates INI files from previous versions

Feature Fixes

I've done a major rework on the way CoolEdit tracks open controls, the new code is smaller, faster and work better.

A bug that caused controls to appear more than once in some previous versions has been fixed.

Undocumented beta-feature in V0.99d

V0.99d contains code to limit the number of controls that are stored in your COOLEEDIT.INI file. This limits the size of the COOLEEDIT.INI file and means CoolEdit will load faster. Controls are removed from the list on a Least Recently Used basis.

If you want to try this feature run CoolEdit with the command-line

```
cooledit.exe clean
```

You can set the maximum number of controls to store in the 'About' Dialog, you can also specify that a control is never to be purged in it's 'CoolEdit Properties' box.

New in Version .99c

Property box disabled for System Modal Dialogs

CoolEdit used to attempt to open a Property box if you pressed Alt-Enter in an edit control in a System Modal Dialog. Opening a window whilst there was a System Modal window was probably a bad idea, CoolEdit now performs a call to GetSysModalWindow() before attempting to open the Property box.

CoolEdit disabled for password edit controls

CoolEdit is automatically disabled for edit controls that have the ES_PASSWORD style. This is a security feature, previous versions of CoolEdit would retrieve the password from the history buffer and the password was visible in clear text in the cooledit.ini file. There is no way to enable CoolEdit for these controls

CoolEdit more economical on cooledit.ini file entries and loads faster

Cooledit is smarter about storing things in the cooledit.ini file now so the file should be smaller. As a result of this, and optimisation of the initialisation sequence CoolEdit should load much faster.

Property box for a control available from 'About' Dialog.

In previous versions of CoolEdit the property box for a control was only available by pressing Alt-Enter when the control was active. Property boxes are now also available by double-clicking on the controls entry in the list of controls in the 'About' Dialog. This is useful for changing the properties of controls in System Modal Dialogs.

History List in Properties box allows multiple selections.

The history list in the Properties box now allows you to select multiple history lines for deletion.

Feature Fixes

CoolEdit wasn't being too clever about some of the options in the Properties box, most notably the 'Enabled' option! Things should be better now.

Copyright

I'm releasing this version of CoolEdit with no restrictions on copying or requests for reward. I am not, however, placing the program in the public domain, the copyright still remains with me. I would appreciate it if all support issues be raised by emailing me and ask for your patience if I don't respond very quickly.

Enjoy!

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